



## 2023 MGA SENIOR PLAYERS' & MID-PLAYERS' CHAMPIONSHIPS

Alexandria Golf Club – Alexandria, Minn.

June 12-14, 2023

### Local Rules & Information Sheet



**TEES:** **SENIOR PLAYERS** will play from the **BLUE MGA TEE MARKERS**. (6,335 yards, Par 72)  
**MID-PLAYERS** will play from the **GREEN MGA TEE MARKERS** (6,540 yards, Par 72)

**Championship Format** – 18 holes, match play. In Pool Play, matches may end in a tie. Players will earn one point for a win and one-half point for a tie. After three rounds, the player with the greatest number of points in each group will advance to the Quarterfinal round on Tuesday PM. The Semifinal and Final rounds will be played Wednesday AM and PM, respectively.

In the event of a tie in points within a group after three rounds, the players who are tied will playoff on the course in a stroke play, "sudden death" manner. The playoff will begin at the next hole AFTER both matches are concluded in Round 3. For example, Player A wins his match on the 13<sup>th</sup> hole and finishes with 2 points. Player D wins his match on the 16<sup>th</sup> hole and finishes with 2 points. A and D will have a playoff beginning on the 17<sup>th</sup> hole.

Beginning with the Quarterfinals, matches that are tied after 18 holes will continue until a winner is decided. If possible, matches will continue to the 1<sup>st</sup> hole played; however, conditions may require use of another hole. If a match goes extra holes, it is a continuation of the match

### RULES OF PLAY

All play is governed by the Rules of Golf, the MGA Terms of Competition, Pace of Play policy, Notice to Competitors, Entry Blank and the following local rules. **NOTE:** Disregard all local rules printed on the local scorecard.

**OUT OF BOUNDS:** Boundaries are defined by the following: (1) White stakes and/or lines, (2) Property Fences, and (3) the course-side edge of the pavement of the public roads bordering Holes #1, 14 & 18.

**PENALTY AREAS:** When both stakes and lines are present, Penalty areas are identified by stakes and defined by lines.

**GROUND UNDER REPAIR:** In addition to areas circled by white lines, the following areas are deemed to be *ground under repair*:

- (1) All cultivated flower and shrubbery beds – **No Play Zones**

**OBSTRUCTIONS:** In addition to the standard obstructions, the following are treated as obstructions: bird houses, split rail fencing, exposed bunker edging, and worn areas attached to artificially surfaced cart paths.

**INTEGRAL PARTS OF THE COURSE:** The following are to be treated as "Integral Parts of the Course" from which free relief is not available:

- (1) All retaining walls and pilings when located within a penalty area.

**DROPPING ZONES:** Dropping Zones (DZ) have been established as *additional relief options* in the following locations:

- (1) Hole #7 – Relief for a ball in the Penalty Area (short of the penalty area)
- (2) Hole #13 – Relief for interference from the cart path behind the green
- (3) Hole #15 – Relief for a ball in the Penalty Area (short of the penalty area)

**PACE OF PLAY:** The Pace of Play Policy posted on the Championship landing pages are in effect.

**RULES COMMITTEE:** Doug Hoffmann©

**NOTE: In the event you need an Official and one is not immediately available, please call Doug Hoffmann – 612/964-4249.**